

Emile Sonneveld

Software Engineer

<https://www.linkedin.com/in/emilesonneveld/>



Birth date: 1993-06-17, Brussels
Address: Brussels
GSM: +32 470 56 32 27
Email: contact@emilesonneveld.be

Experience

2019-2022 at 3D-Side – Making 3D designer tools under ISO-13485 (www.3dside.eu)

2016-2018 (2,5 year) at chili publish – C#, all in-house tech (www.chili-publish.com)

2015-2015 (6 months) at Ojoo – Unity C#, asp.net

2014-2014 (4 months) internship of 4 months at Fishing cactus – In-house game engine, c++, Unity C#, Python

Education

2017-2019 Master's in Applied Computer Science at VUB

2011-2014 Digital Arts and Entertainment, at Howest Kortrijk

2005-2011 - Diploma high school in science and math. (For my final work, I made a educative game and tested it with the first year class. The game is still being used.)

Human languages

Dutch: zeer goed (mother tongue)

French: très bien

English: good

Software

Visual Studio, IntelliJ, PyCharm

git, svn, hg

Linux, Windows

Unity 3D, Blender

Photoshop, 3ds Max

IT Skills

Good: Python, C#, JavaScript

Ok: c++, Java, PHP, XML

Ok: UML/BMPN/...

Varia

Was 12 year active in youth movement as animator, and as webmaster.

Loves climbing and cycling.

Participated in many hackathons.